

Milo Banks

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github.com/milobanks

Education

University of Utah, Salt Lake City, UT
Bachelor of Science (B.S.), Computer Science and Microbiology
Expected Graduation: May 2028

Professional Experience

Division of Epidemiology, University of Utah, Salt Lake City, UT
Software Developer May 2024 – February 2025

- Developed front-end interfaces and ported epidemiological simulation software to improve usability and functionality.
- Enabled researchers to access and interact with complex data more efficiently, driving forward critical projects.
- Presented progress to funding sources and colleagues, showcasing the value of the work and securing continued grant support.

Salt Lake Digital, Salt Lake City, UT
CEO, Software Developer May 2024 – December 2024

- Worked with small to medium sized businesses to design and implement e-commerce stores and informational websites.
- Optimized web presence according to search engine optimization practices and telemetry.

Projects

Koi
A compiler and full toolchain, written in C, featuring a custom, experimental backend architecture.
github.com/milobanks/koi

Ook
An investigative object-oriented kernel, written in C++.
github.com/milobanks/ook

Kojiki
A converter for GNU Makefiles to Ninja files for faster iterative builds, written in C.
github.com/milobanks/kojiki

IPSD
Led project to allow for sandboxed remote environment access, for workshops and demos, in C.
github.com/UofUEpiBio/ipsd

Skills

- **Programming Languages (Proficient):** C, C++, Rust, Python, UNIX Shells, \LaTeX
- **Programming Languages (Familiar):** Kotlin, Java, R, Perl, HTML
- **Operating Systems:** NetBSD (kernel, userland), Linux (kernel, userland), macOS (userland)
- **Development Tools:** CMake, Meson, GNU Make, Valgrind, GitHub Actions/CI
- **Testing:** Catch2 (C/C++) PyTest (Python), TinyTest (R)
- **Version Control:** Git, GitHub, sourcehut, PR/send-mail

Leadership and Achievements

Lead Software Developer, Rowland Hall Iron Lions (FTC Team 19922)

October 2021 – May 2024

- Led a team of four in a competitive robotics competition, architecting a novel framework allowing for faster iteration, fewer bugs, and closer hardware team integration.
- Strengthened leadership, problem-solving, and collaboration skills, delivering high-quality solutions under pressure.

Open Source Project Lead

July 2021 – July 2022

github.com/milobanks/greatness

- Created and maintained a dotfile management tool that gained **109 stars** within a few weeks.
- Maintained community contributions and engagement.